

Peter Rest

Product Designer

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Experienced design professional with a track record of creating scalable, human-centered solutions. Infusing a passion for problem solving and people to create intuitive experiences.

Experience

Netsmart / UX Engineer

OCTOBER 2023 - PRESENT / OVERLAND PARK, KS

- Led product design for a 0-1 enterprise EHR web app serving 10,000+ healthcare professionals and 600,000+ patients
- Supported the growth and adoption of a 100+ component enterprise design system alongside three team counterparts
- Partnered with Software Architects to align platform service architecture with modular design principles
- Contributed to multi-product roadmapping as part of a larger enterprise suite strategy
- Advocated for design resources, resulting in the hiring of two Senior UX Engineers

Netalytics / Product Designer

JUNE 2022 - OCTOBER 2023 / GREENVILLE, SC

- Developed and launched 15 EHR web app modules, earning a cumulative 75 NPS from post-release client engagement
- Led 10 research campaigns composed of interviews, field studies, usability tests, and surveys
- Built and scaled a from-scratch, 60+ component atomic design system in partnership with Product and Engineering

Chatham Financial / UI Intern

JUNE 2021 - AUGUST 2021 / KENNETT SQUARE, PA

- Designed internal accessibility tools used by 200+ developers to improve UI inclusivity
- Assisted UX Researchers in user interviews, persona creation, and usability studies
- Enhanced responsiveness in design system components for improved usability and implementation in applications

Education

**University of Illinois
Urbana-Champaign**
BFA Graphic Design

Activities & societies

- Phi Gamma Nu Professional Business Fraternity
- Siebel Center for Design Mentorship
- Agency Manager at Illini Media
- Phi Gamma Nu Professional Business Fraternity

Skills

Research

- Usability testing
- Survey design
- Heuristic evaluation
- Persona creation
- Contextual inquiries
- Journey mapping
- Service blueprinting

Design

- Wireframing
- Information architecture
- Visual design
- WCAG
- Interaction design

Prototyping

- High-fidelity prototyping
- Figma variables

Collaboration

- Roadmapping
- Epic and ticket creation
- Design sprint planning
- Requirements
- Whiteboarding